

Go tcp client

```
func SendCloudWatch(cloudwatch model.AwsRdsCloudWatch) {  
    // ...  
  
    conn, err := net.Dial("tcp", fmt.Sprintf("%s:%s", host, portStr))  
    if err != nil {  
        logger.Error("Failed to connect to TCP server:", err)  
        return  
    }  
    defer conn.Close()  
  
    if err := send(conn, data.ToByteArray()); err != nil {  
        logger.Error("Failed to send data:", err)  
    }  
}
```

“ defer [\[copy\]](#) ”

```
func send(conn net.Conn, data []byte) error {  
    const writeTimeout = 5 * time.Second  
    totalBytesSent := 0  
  
    for totalBytesSent < len(data) {  
        writeDeadline := time.Now().Add(writeTimeout)  
        if err := conn.SetWriteDeadline(writeDeadline); err != nil {  
            return fmt.Errorf("failed to set write deadline: %v", err)  
        }  
        bytesSent, err := conn.Write(data[totalBytesSent:])  
        if err != nil {  
            return fmt.Errorf("failed to send data: %v", err)  
        }  
        totalBytesSent += bytesSent  
    }  
    return nil
```

}

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